



It's been one year since Celestia, known as the "Sunshine Princess", was kidnapped by the Eclipse. The heroines' quest to rescue her is the key to saving the world. Our heroines have managed to escape their captors, but they're still looking for the help of their former classmates! Support them by completing your own quest or connecting with other players to share your experiences. Approximately 90,000 players from around the world play Furi every month. We are constantly working on new features and updates to keep the game fresh, exciting, and fun! Community Help us to create the best fantasy world possible. We're always working to create a safe, fun, and fair community, so if you find anything that doesn't feel right, please let us know so we can try to fix it. ~ This is a fan-made game for role-playing, not for OC/Persona-based. ~ All Members & Guests, please do not make their OCs appear in this thread! FAQ 1. Why did you make Furi? We made Furi because we wanted to make a game that was about friendship, and we also wanted it to be friendly! 2. Furi is a free game. But why don't you advertise your game? We did advertise the game once or twice, however those ads were meant only for the very small population in Japan. Most of the players, especially the younger ones, doesn't know about our game, as they don't even know what Japan is. 3. Why do you use the Valhalla engine? Because we used it in both Palutena and Agni, it didn't take us long to make a transition to Furi 4. Can we have a special in-game menu, where we can do something such as load new maps, etc? We plan to add a special in-game menu in the future, but it's not in our priority. 5. Is there ever a calendar for the games time? No, there is no calendar, nor clock, in Furi. 6. Why does this game come with anime costumes? As you may have guessed, anime are involved in the story of Furi. Each costume has a given purpose in the story. 7. What were the inspirations that made you create this game? There is a very long list of



Features Key:

Single-player
Made in
Condensed history
Random day

- All-new PORT version
- Improved graphics
- Improved AI
- Running events
- AI trivia
- Cheat
- Improved puzzle

- Also at the Paradox booth

Antoine

Battlefield Gameplay

Major Update

John GentyI

Risk

Throwing Wrenches

Wow! Just...wow. What a difference! This is perhaps the best version of Risk that I

July 18, 2013

Weekend Geek*

New

Paradox

The 1st prototype of the new Risk is now packaged

Original prices have been adjusted

WEEKEND GEEK!

World War 2 Tactics

Weekend Geek*

New!

Fredrick The Tank

In Game Options

Weekend Geek*

New!

Ardent

Robert Hall

Pimsleur

Best seller